In this program, DFS and BFS are implemented for both trees and graphs using C++. For trees, nodes are inserted using a binary search approach, and traversal is done using either Depth-First Search (preorder) or Breadth-First Search (level order) with recursion and queues respectively. For graphs, adjacency lists represent connections, and DFS uses recursion while BFS uses a queue to visit all reachable nodes from a starting node. Each part shows how data structures are built and explored systematically.

